

OSS TAC MEETING

Location: Virtual Zoom

Date: March 26, 2024

Time: 9am-10:30am

Purpose: Share draft engagement plan. Review code revisions.

Agenda

9:00- 9:10 am

- Welcome & Check in (in chat)
- Where we are in the work plan

9:10- 9:20 am (Kelly)

Code Review 1

Summary of change	Reason for change	Code section
Add protections against unpermitted OSS installations (aka bootlegs)	An unpermitted OSS is one of the largest risks to PH that we oversee. Most people in violation are businesses. We need a strong deterrent from unpermitted installations.	13.04.080

9:20-9:30 am (Harry)

Code Review 2

Summary of change	Reason for change	Code section
Clarify expectations for level of service provided by OSS industry and regulatory outcomes for inadequate performance	Lack of enforcement over certified professionals causes large inequities in service that is provided, especially for frontline communities.	13.04.080

9:30 -9:40 am (Faith)

Code Review 3

Summary of change	Reason for change	Code section
Create new certification for liquid waste haulers and allow pumpers to inspect gravity OSS for routine inspections	Create more opportunities to enter and develop skills in the OSS field, increasing equitable access.	13.20

9:40 - 10:00 am (Floret & Lara)

Code Review 4

Summary of change	Reason for change	Code section
Reevaluate inspection requirements in Title 13 and determine whether the current requirements beyond WAC requirements are justifiable. Recommend changing inspection requirements for proprietary systems to WAC language: Inspections of proprietary units required annually or more often as required by manufacturer	Current Title 13 code is more restrictive than can be reasonably implemented. WAC requirements have shown to be sufficient to ensure on-going operation of OSS.	13.60.010

10:00- 10:25 am

- Share Engagement Planning
- Outline priority audiences
- Share meeting calendar draft
- TAC gives feedback

10:25-10:30 am

- Public comment (or debrief)

Next meetings:

April 23, 2024, from 9:00am-10:30am

Thank you!